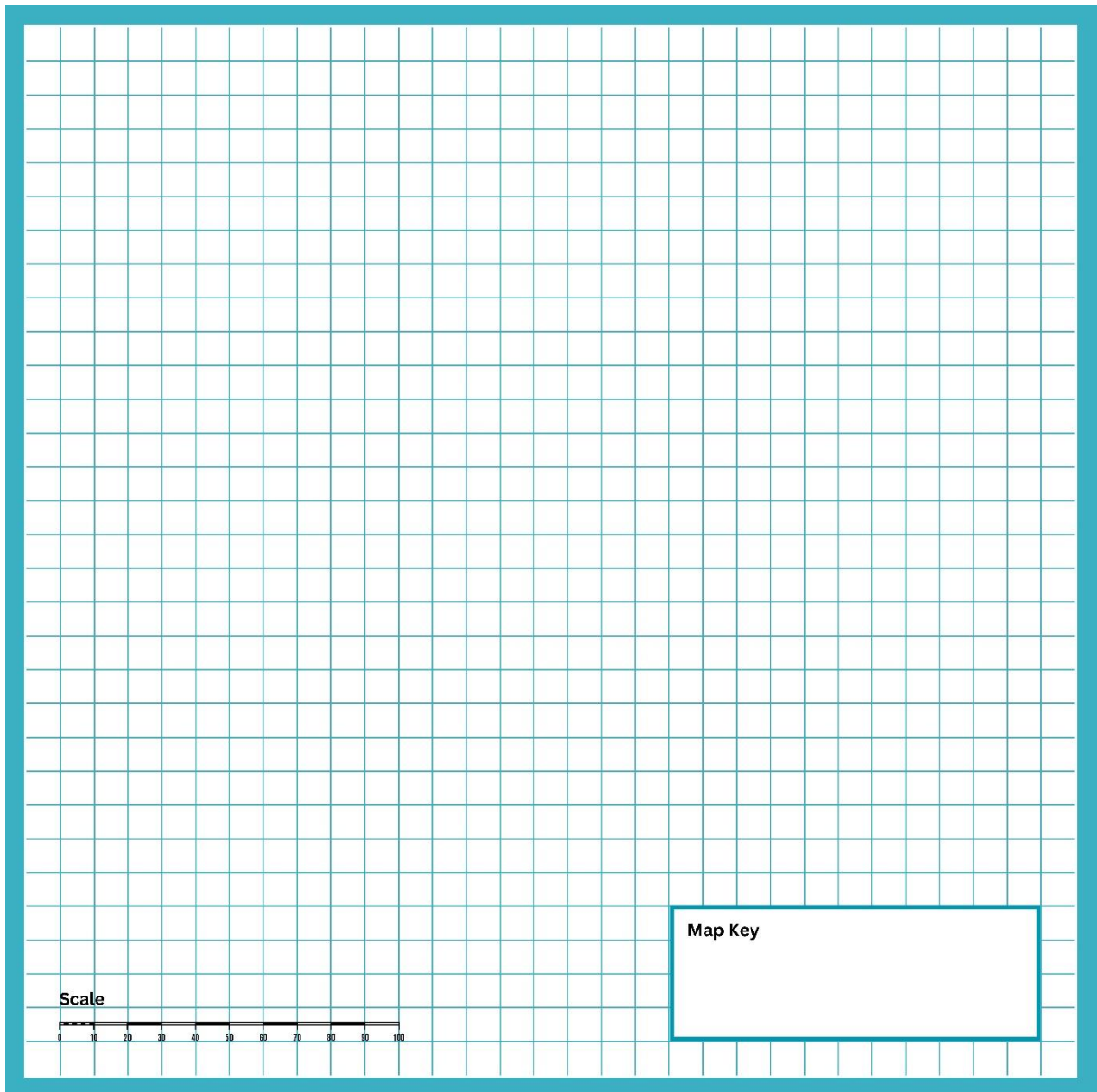


- Use the grid paper to sketch the layout of your imaginary neighbourhood. Apply the scale of 1 square equals 10 metres in real life.



- Use geometric shapes, icons, and colours to represent landscape features on the grid. Include the shapes/icons/colours in the Map Key to indicate what they represent.
- Label each element with its name and estimated area in real life. For instance, a rectangular play area which measures 5x6 squares on paper would be 30m² in real life.
- How do the features that you have included meet the needs of your community?