

# Game: Secret Manito

*An activity of "France's creative repairman".*

Read "**France's creative repairman**" (page 21, *What's Up* February 2023). Although the French artist's pothole artwork has become famous, the artist chooses to remain unknown. Perhaps, he likes being anonymous while everyone tries to guess who he is.

Would you enjoy doing something good for others without saying who you are? Explore this experience through this whole-class game. Try being a Secret Manito ("pal" in Spanish) to a classmate for a week!

## PREPARE FOR SECRET MANITO

1. Every student writes his/her name on a small scrap of paper and crushes it up into a ball. The game leader collects all the paper balls and mixes them up in an envelope or box. Each of you then picks a ball.
2. Open the crushed paper ball to see whose name you picked. You will be that person's Secret Manito. If you pick your own name, then return that ball to the box and pick another one. Don't tell anyone whose name you picked.

## PLAY SECRET MANITO

4. Every day, for a week, leave a note on your selected classmate's desk. Do this without being seen. You may write an encouraging message or a shout out, draw a picture or anything else that would bring a smile to that classmate's face. All the while, remain anonymous, just like the pothole artist!

Here are some ideas for you to consider:

- Pose a riddle. Save the answer for your next note.
- Tell a joke or funny story.
- Share a cartoon that you like.
- Mention something you observed that day, e.g. "You ran really fast in PE today!"

## AFTER SECRET MANITO

6. After one week, have a big reveal where everyone tells the class who they were Secret Manito to.
7. Spend a few minutes having every student share what the experience of doing good anonymously felt like.