

Name:	
Class:	Date:

## Game: Elephant in the Middle

An activity of "The Elephant that Went Missing"

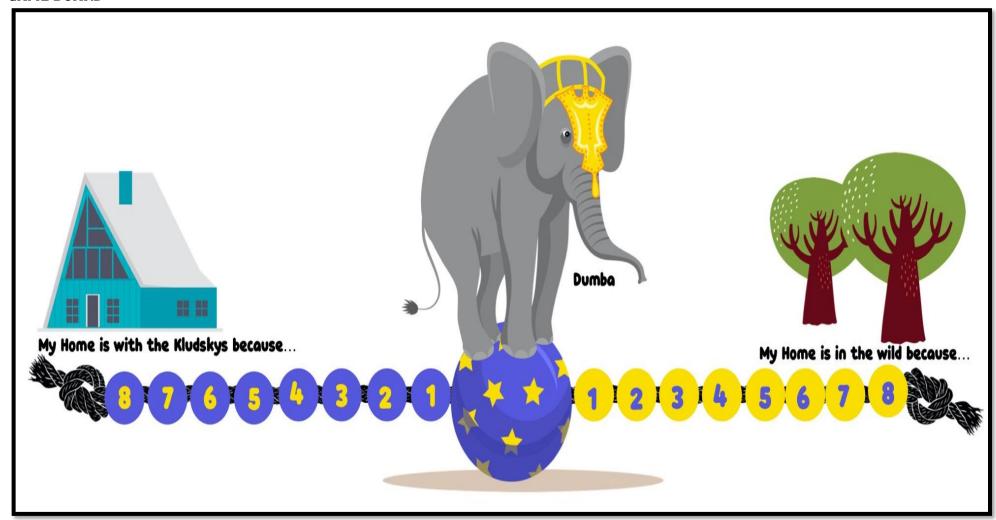
- 1. Read the article "The Elephant that Went Missing" (page 22–23, *What's Up* July 2021) to find out why Dumba, the circus elephant had to make a disappearing act.
- 2. Is Dumba's home with the Kludskys or in the wild? From the *What's Up* story and any other sources, jot down in this table as many points in favour of (i) Dumba living with the Kludskys and (ii) Dumba living in the wild. This helps you to warm up for the game.

Dumba should live with the Kludskys		Dumba should live in the wild	
•	•	•	•
٠	•	•	•
•	•	•	•
•	•	•	•
•	•	•	•

- 3. The game board is on page 2. Either print it out on a sheet of A3 paper or project it on a screen. If you print it out, use a small coin as a marker. If you project it on a screen, keep score on the white board.
- 4. Form two teams for this tug-of-war: **Team K** for the Kludskys, and **Team AA** for the Animal Activists. Two students serve as judges.
- 5. Toss a coin. Heads go first.

- 6. The two teams take turns to share their arguments: Team K for Dumba living with the Kludskys; Team AA for Dumba living in the wild.
- 7. If a team's argument is agreed upon as a valid point by the judges, then that team tosses a coin to move either one step (tail) or two steps (head) towards Dumba's new home.
- 8. If any team runs out of arguments, the turn goes to the other team. The team that scores the highest points wins the tug-of-war!

## GAME BOARD



WU182.IDEAS/ly