









Game: Story Making

An activity of "The Reading Elephant Brings Smiles to Children in Laos."

Read "The Reading Elephant Brings Smiles to Children in Laos" (page 8, *What's Up* January 2021). Reading stories is fun. Creating your own stories can be even more enjoyable.

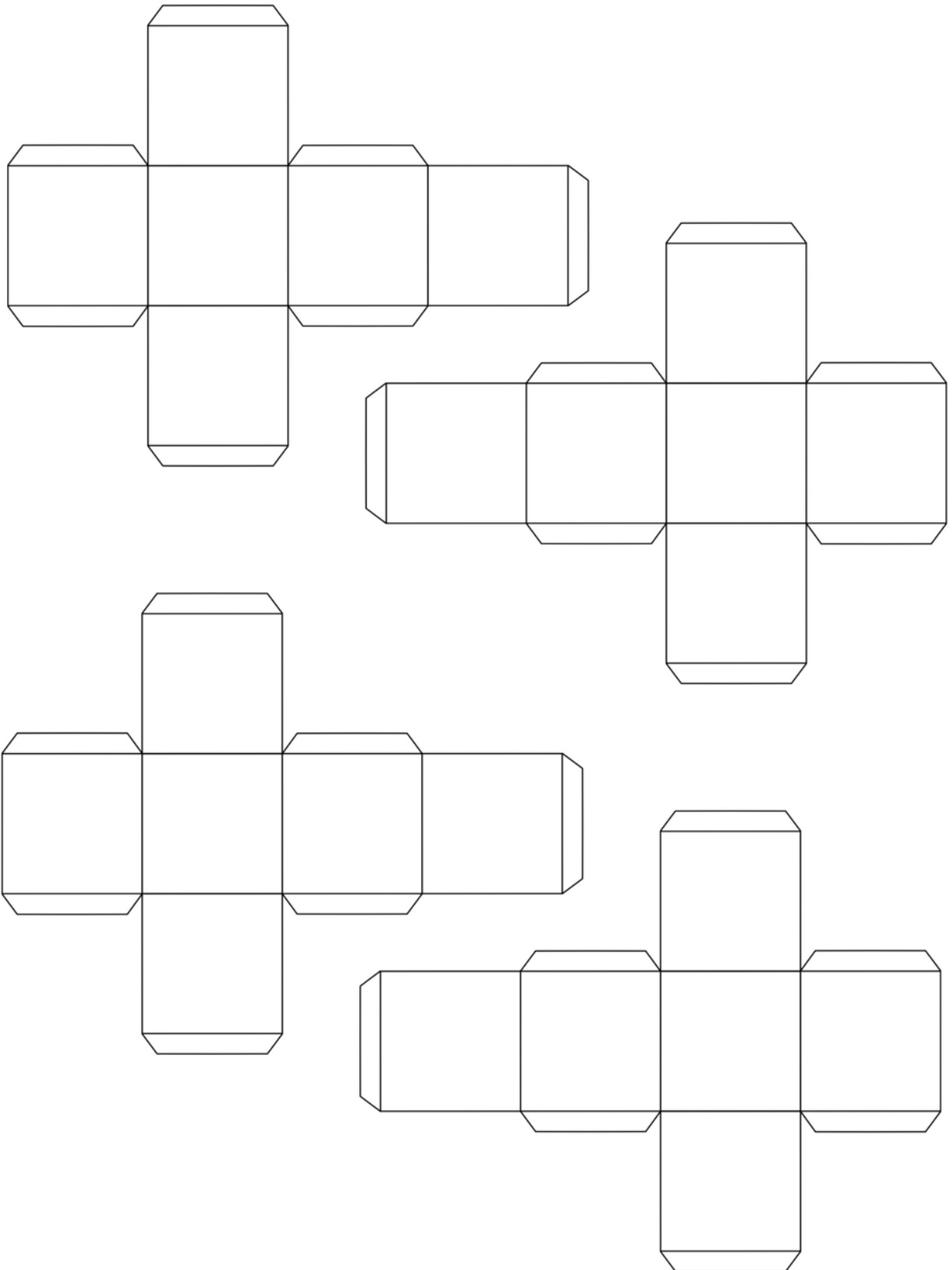
1. Pair up with a classmate. Select any two stories you have read. In the table below, under Storyline/Plot, summarise each story using no more than a few sentences.
2. List the Main Characters, Setting, and Significant Items that especially stand out in each story. Then, draw a simple picture as the icon for each one. An example is given below.

Title of Book	Storyline/Plot	Main Characters	Setting	Significant Items
<i>The Witches</i> by Roald Dahl	This is a story about a boy, his grandma, and how they defeated a whole lot of witches who were planning to wipe out children by turning them into mice.	The boy,  Grandma,  The Grand High Witch 	Hotel 	Magic Potion Formula 86,  Mice,  Wigs, gloves,  
A)				
B)				

3. Transfer your icons onto the given dice templates below. Alternatively, if you have pebbles, draw your icons onto the pebbles using permanent markers or acrylic paint.
4. Write a creative short story using your shared dice or pebbles. Take turns to roll the dice. Start your story using whichever icons turn up on top. Repeat for several rounds and continue your story until you complete it together.

HOW TO MAKE YOUR DICE

Fill each face of the story dice below with the icons from the table above. Cut along the outlines of each dice, then fold along the lines and glue the flaps together to make cubes.



Voila! You have now created your own set of story dice to spin some fabulous tales!